



VIDEO GAME PRODUCTION



CORE COURSES

ART 100 – Introduction to Digital Art

GST 202 – Games, Culture, and Aesthetics
(General Education Course HU designation)

CIS 105 – Survey of Computer Information Systems (General Education Course CS designation)

CIS 151 – Computer Game Development Level 1

CRW 176 – Writing Narrative for Video Games

MUC 122 – Sound Design 1

AREAS OF SPECIALIZATION

Once you've completed your core classes, you would then choose to complete courses in one of the four specialty areas, which provide discipline specific knowledge and skills that are necessary for success in the video game industry.

CODING AND SCRIPTING

Learn to design and create gameplay algorithms for video game scripts.

Courses include The Electronic Game Industry, Introduction to Adobe Animate, 3D Studio Max, Object-Oriented Programming Fundamentals, Unity Game Engine, C# and Java programming languages.

GAME ART

Develop and design visual elements for video games.

Courses include Life Drawing, Digital Animation, Digital Storytelling, 3D Studio Max, Animation and Interactivity, 3D Modeling for Animation, 3D Character Animation.

GAME WRITING

Construct narrative concepts in video games, which consists of a plot, atmosphere, dialogue, player choices and gameplay.

Courses including Introduction to Writing Poetry, Introduction to Writing Fiction, Intermediate Fiction Writing, Introduction to Screenwriting.

AUDIO AND SOUND DESIGN

Create, design, record, mix and produce audio for video games.

Courses include Electronic Music, Introduction to Audio Mixing Techniques, Studio Recording, and Sound Design.

GAME COMMUNITY

PVCC's Video Game Community is an inclusive and supportive mix of faculty, students, and community members who love all aspects of video games and gameplay. Whether it is through some of our game-focused student clubs, special events, social gatherings, or the college's new Esports team, PVCC is here to help you get your game on!



**PARADISE VALLEY
COMMUNITY COLLEGE**

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PARADISE VALLEY COMMUNITY COLLEGE

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IN THE NEXT FIVE YEARS, the Video Game Industry will generate more than \$190 billion in revenue, radically changing the entertainment industry and redefining the way we interact with the world.



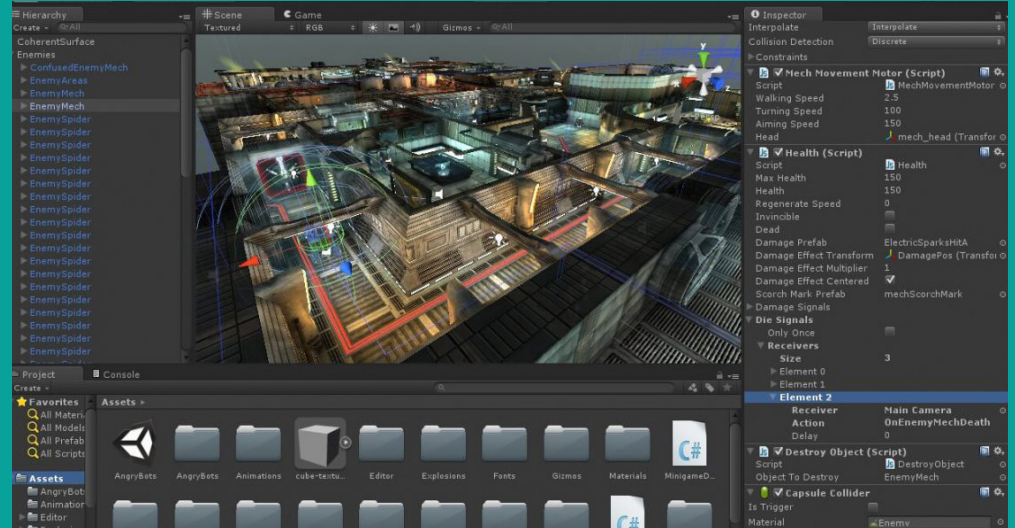
IT'S TIME TO LEVEL UP!

If you've always had a passion for video games, explore Paradise Valley Community College's Video Game Production AAS degree. In just two years, you can earn an associate of science degree in Video Game Production that will put you on the path to living your dream.

This emerging field provides a multitude of employment opportunities based on skill set, experience, academic training, and professional certifications for various roles and levels in the industry, including simulation, edutainment, and visualization.

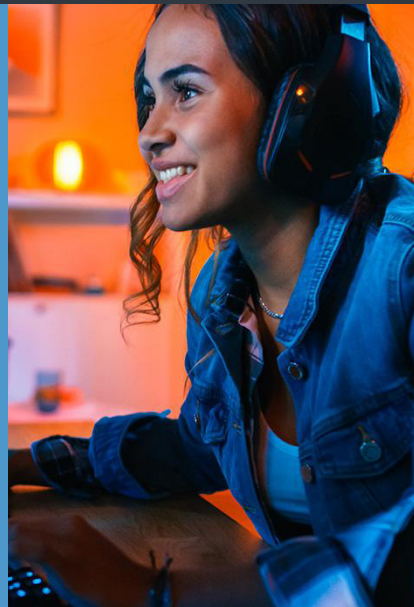
Build a
career
doing
what
you
love.

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PVCC'S AAS PROGRAM WILL HELP YOU:

- Gain essential skills needed to plan, design, create, and produce video game applications
- Build a strong foundation bridging the art and science of video game production with interdisciplinary coursework and related studies
- Bring together business concepts, game technology, game narrative, audio and sound design, and animation.



WANT MORE?

Completing your AAS opens the door to immediate employment in the industry, while allowing you to continue your education at a university. Students can also stack professional certifications in several areas of interest and gain the tools to become designers/technicians in these fields.

- ENVIRONMENT ARTIST
- PRODUCTION ARTIST
- TOOLS PROGRAMMER
- CHARACTER MODELER
- CHARACTER ANIMATOR
- GAME DESIGNER
- GAME DEVELOPER
- HTML5 GAME DEVELOPER
- MULTIMEDIA DESIGNER/DEVELOPER
- COMMERCIAL ARTIST
- SOUND DESIGNER

Visit us today, either in person or on our website at games.paradisevalley.edu